	1 And Andrew		3
Class	Spring 2		
	Community - Empathy	Class Are Dress	100
	sion states that we aspire to	Stone Age, Bron	
	ove for one another. This		
	oplication of empathy, which		
enabl	esustolive and work in		14.5
	harmony <b>in Our</b> mmunity of life-long		
0	learners.	Age	
	Yuck or Yummy		
R	Empathy in understanding each	A DECK AND A	
	other's preferences	N THE REAL PROPERTY AND A REAL	
	, «	<b>Communities here long</b>	
	Terrific Toys	communicies nere ioni	
УΙ	What were our		<b>ASSET</b>
	Grandparents' toys like?		
		Music- playgr	ound r
	Chocolate	Art- drawing with charcoal – links to	Janan
12	How trade impacts	Stone Age topic and cave art	
	communities		3
	Stone, Bronze and		1000
	Iron Ages		C. Carl
3	Communities here		
	long ago	Science – rocks	/el
		PE-racket	
	The Boy at the Back of the Class	and fossils. and ball story inspired by the	
Y4	How can we build a	Looking at skills, Stone book 'Stone Age Bo	y'
	community where all		
	are welcome?		
	Egyptology	of rocks, their	5.00
У5	Empathy of	uses and how	
	contrasting beliefs	fossils are	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
	and approaches	formed.	100
		iornieu.	
	The Vikings - fearsome raiders or		and the second second
	farmers and traders;		
	are we fair to the	Neurons	
У6	Vikings?		100
	Understanding	<ul> <li>Prior Learning -Reception It's Freezing Here</li> </ul>	
	communities that		
	settled here long ago.	• Future Learning - Year 4 The Roman Empire,	10
100		Year 5 The Ancient Egyptians and the	
	1 200 m 200 m	Ancient Greeks	
			-
-	Brite in the second		

## one Age, Bronze and Iron

**History**- life in Britain in the Stone Age, Bronze Age and Iron Age. Looking at the settlements of Skara Brae and Must Farm, Stonehenge.

We will also be learning...

- RE- Why do Christians call the day Jesus died Good Friday?
- PSHE- Diversity and Communities
- Maths- Fractions, mass and capacity
- French- animals and colours
- Computing- creating media, animation
- DT designing and making a popup Easter card

